Major boost to my own creativity and general experience of autonomy.

I feel like the course is a direct and potent antidote to consumerism.

Walking through the city now I look at parts of the train, signage, sidewalks, products, and I think about how they were designed, how they were made, and what the choices were. Knowing what the choices are, I can think of how to design things more smartly, efficiently, environmentally responsibly.

I feel more in touch with the real world of things.

I also feel like I was introduced to another kind of community functioning. There was zero competition in the class, and just well fired creativity. We all delighted in each others inventiveness and successes.

We strove to create something pleasurable, cool, unique, novel, new, and useful, and I think many of us to pride in what we made and its presentation to the class. We were sharing as creative colleagues, makers, teachers, and collaborators. This interpersonal situation was in large part created by Neil's structural design of the course and its requirements.

The documentation with intention to help future classes made us immediately into teachers. As did the sections. We relied on one another to help each other along. Also, knowing that we might well be called upon to present our weekly projects to the class made us take responsibility for our work in a new way; we owed it to our colleagues.

Gave me lots of new skills.

This course showed me tons.

I know feel more familiar with different ways to fabricate things, and it also open up a whole new world of electronics, and circuit board designing that I don't think I would have ventured into without this class.

It's turned unknown unknowns into known unknowns so that I know where to look when I want to figure things out.

I also look at design and electronics in a completely different way, and am looking forward to building more of my own things in the future.

View- I think i can make almost anything now! - Build confidence in software hardware, electronics, and a wide set of tools!
I learned much about fabricating. I knew how difficult fabricating is and how important this techniques are.

Now if I look at any of the products around me, and ponder "wow, how difficult would this be to create this model in Rhino? I guess they must have so much knowledge in CAD programs!"

Also I feel like I became to appreciate engineering.

Since I want to become a policy maker, with this experience I think I can represent a right view and policy, hopefully :)

I feel equipped to complete projects with various fabrication skills. Moreover, I have developed an improved ability to teach myself, which I have found enormously valuable. I think that this is an important skill this course teaches - with the firehose of information we need to know each week, everyone has to teach themselves to some extent in order to complete the weekly projects.

I feel more empowered in the scope of what I'm able to design. I feel more emboldened in my general quest for knowledge, and feel more obligated to continue trying to understand as much as I can of the world around me as I can.

This course helped me realize that I can do anything. It hasn't given me the tools to make anything, but shown me what those tools are and how I can develop them on my own.

I sometimes wish there was more discussion of how to access these tools without the University's facilities, but I guess that's what the FAB network is for!

Though the course was extremely intense and I did not have too much time, it was definitely one of the best courses that I have taken. I now know how to think through the process of digital fabrication.

I feel like I gained a better sense of the landscape of digital fabrication - I know a little bit about everything now, not just the things related to my area of study.

Its provided a really fantastic framework within which to think about making.
Made me feel that I understand many subjects much better and opened a door for me to the world of hardware and software.

Definitely one of the best classes that I've taken. Thank you!

Have more confidence to build my designs.

I increased my level of comfort with working with gadgets that I don't entirely understand at a fundamental level - I learned how to make devices communicate wirelessly - I learned how to make my own microcontroller board - I got a glimpse of the basics of mold-making and composites

I'm still discovering my super-powers. The thought, "I can make that!" happens more frequently.

I feel more comfortable at the Media Lab.

My list of projects-to-do is longer.